

WCFO SKITS DIVISION INFORMATION: DIVISIONS, TIMES, SCORING

Singles only to start, all divisions

Times:

Beginners A&B, 1:30-2:15 time, 2 shows receive 7.3 in both TM and AI

Novice 1:45-2:30 time, 3 shows receive 8.0 in both TM and AI

Intermediate 2:00-2:45 time, 3 shows receive 8.5 in both TM and AI

Advanced 2:15-3:15 time, 3 shows receive 9.2 in both TM and AI

PDP 3:00-4:00 time, 5 shows receive 9.5 in both TM and AI

WCFO SKITS score sheet will be exactly like Novice and up divisions in MF and HTM.

Judges will give one mark for TM and AI for all divisions

The "SKIT" division will be only for the category of MF.

A routine previously used in a Regular WCFO division, may be entered in the "SKIT" division.

For the 1st year of the new "SKIT" division, handlers may enter at the current level a routine was competing at (within WCFO) or they may start at Beginners B.

A routine entered in the "SKIT" division may not be entered in another division at the same event.

The number of props is not an issue as the current 1 minute/handler only prop setup rule prevents any problems from developing.

Entry into the SKIT division is a choice for the handler as they may have a routine that "could go either way" (be appropriate for either MF or SKIT divisions).

SKIT Routine Defined:

A routine that presents and relates a story or character (dramatic, melancholy, and/or humorous) or depicts an incident/occurrence / event (e.g. individual, cultural or emotions) that relates to the routine's music. In addition to music, routines can be performed to choreography relevant voice presentations (such as a poem) in full or partial silence or recorded sounds or sounds created by the performing team during the presentation.

Additional Features of a SKIT

Clearly conveys a story, incident, or event to the audience

Noticeably involves the dog in the routine's theme (telling of the story)

Often involves the handler playing a character and the dog having a clear role

Character presentations by the handler should include remaining "in character" throughout the entire SKIT

Unmistakable association between the music and the team's presentation

Any props used have a clear association towards /support of the theme or story

SKIT Routine Division Examples:

Interpretation of Broadway/ANY TYPE OF THEATRE WORLDWIDE (KABUKI ETC) Drama or Musical piece
Shakespeare interpretation
TV Show act with a personal announcer (e.g. Jay Leno, Jimmy Fallon)
Spoken Poems

Judging criteria for Technical Merit and Artistic Impression

Technical Merit

1. Content / Degree of Difficulty / Execution / Precision / Use of Props (if used); 5 points
2. Flow / Transitions/ Dynamism / Rhythm - Movement (related to theme) timing (movement rhythm does not imply the music); 5 points

Artistic Impression

1. In Character / Animation / Attitude / Presentation / Spectator Appeal (emotional impact on audience) / Costume; 5 points
2. Theme Interpretation, Creativity / Choreography Quality, Form, Development / Ring - Space Use (locations, directions, patterns, facing); 5 points

Prop Use Defined

1. No limit to prop type or prop number. Handler must personally set up and remove all props within the standard 1-minute timeframe.
2. Props may be used as integral parts of the performance or used for background affect.

Ring Space Defined:

1. Standard ring dimensions apply. Use of ring space to be judged on the Quality and Creativity of ring space available, not on Quantity.
2. No use percentage of the ring space required